

# Variational data assimilation

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# A brief recap

Assume that we have

- a **prior estimate** of the state  $\mathbf{x}^b$  with error covariance matrix **B**
- **observations**  $\mathbf{y}$  with error covariance matrix **R**

# Gaussian assumption

If we assume that the errors are Gaussian then the pdf is defined solely by the mean and covariance.

Prior

$$p(\mathbf{x}) = \frac{1}{(2\pi)^{n/2} |\mathbf{B}|^{1/2}} \exp\left\{ -\frac{1}{2} (\mathbf{x} - \mathbf{x}^b)^T \mathbf{B}^{-1} (\mathbf{x} - \mathbf{x}^b) \right\}$$

Likelihood

$$p(\mathbf{y}|\mathbf{x}) = \frac{1}{(2\pi)^{p/2} |\mathbf{R}|^{1/2}} \exp\left\{ -\frac{1}{2} (H(\mathbf{x}) - \mathbf{y})^T \mathbf{R}^{-1} (H(\mathbf{x}) - \mathbf{y}) \right\}$$

Posterior

$$p(\mathbf{x}|\mathbf{y}) \propto \exp\left\{ -\frac{1}{2} \left\{ (\mathbf{x} - \mathbf{x}^b)^T \mathbf{B}^{-1} (\mathbf{x} - \mathbf{x}^b) + (H(\mathbf{x}) - \mathbf{y})^T \mathbf{R}^{-1} (H(\mathbf{x}) - \mathbf{y}) \right\} \right\}$$

# Variational data assimilation – the idea

In variational data assimilation we seek the solution that maximises the *a posteriori* probability  $p(\mathbf{x}|\mathbf{y})$ .

Since

$$p(\mathbf{x}|\mathbf{y}) \propto \exp\left\{ -\frac{1}{2}\left\{(\mathbf{x} - \mathbf{x}^b)^T \mathbf{B}^{-1}(\mathbf{x} - \mathbf{x}^b) + (H(\mathbf{x}) - \mathbf{y})^T \mathbf{R}^{-1}(H(\mathbf{x}) - \mathbf{y})\right\} \right\}$$

we will have the maximum probability when  $\mathbf{x}$  minimises

$$J(\mathbf{x}) = \frac{1}{2}(\mathbf{x} - \mathbf{x}^b)^T \mathbf{B}^{-1}(\mathbf{x} - \mathbf{x}^b) + \frac{1}{2}(H(\mathbf{x}) - \mathbf{y})^T \mathbf{R}^{-1}(H(\mathbf{x}) - \mathbf{y})$$

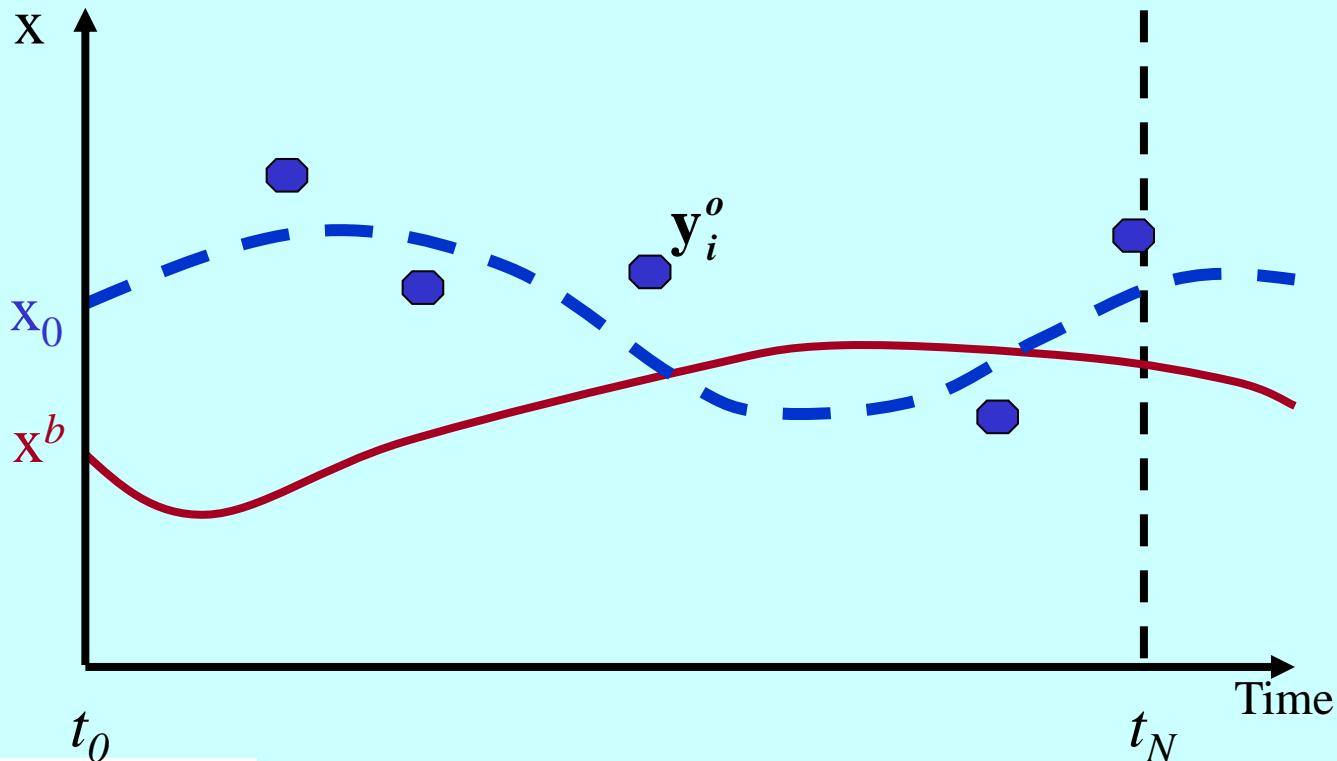
We consider two main algorithms

- Three-dimensional variational assimilation (3D-Var)
  - Where we consider 3 space dimensions.
- Four-dimensional variational assimilation (4D-Var)
  - Where we consider 3 space dimensions plus time as the 4<sup>th</sup> dimension.
  - In this case we can consider the observation operator to include the dynamical model.

We will present 4D-Var first and 3D-Var as a variant of this.

# Four-dimensional variational assimilation (4D-Var)

Aim: Find the best estimate of the true state of the system (*analysis*), consistent with both observations distributed in time and the system dynamics.



# 4D-Var cost function

Minimize

$$\mathcal{J}(\mathbf{x}_0) = \frac{1}{2}(\mathbf{x}_0 - \mathbf{x}^b)^T \mathbf{B}^{-1}(\mathbf{x}_0 - \mathbf{x}^b) + \frac{1}{2} \sum_{i=0}^N (\mathcal{H}_i(\mathbf{x}_i) - \mathbf{y}_i)^T \mathbf{R}_i^{-1}(\mathcal{H}_i(\mathbf{x}_i) - \mathbf{y}_i)$$

with respect to  $\mathbf{x}_0$ , subject to

$$\mathbf{x}_{i+1} = \mathcal{M}_i(\mathbf{x}_i).$$

$x^b$  - *a priori* (background) state – Size of order  $10^8 - 10^9$

$y_i$  - Observations – Size of order  $10^6 - 10^7$

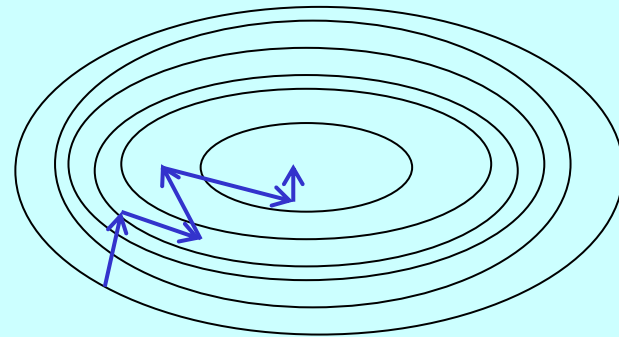
$H_i$  - Observation operator

$B$  - Background error covariance matrix

$R_i$  - Observation error covariance matrix

# Numerical minimization - Gradient descent methods

Iterative methods, where each successive iteration is based on the value of the function and its gradient at the current iteration.



$$\mathbf{x}_0^{(k+1)} = \mathbf{x}_0^{(k)} - \alpha \varphi(\mathbf{x}_0^{(k)})$$

where  $\alpha$  is a step length and  $\varphi$  is a direction that depends on  $J(\mathbf{x}_0^{(k)})$  and its gradient.

**Problem:** How do we calculate the gradient of  $J(\mathbf{x}_0^{(k)})$  with respect to  $\mathbf{x}_0^{(k)}$  ?



# Method of Lagrange multipliers

We introduce Lagrange multipliers  $\lambda_i$  at time  $t_i$  and define the Lagrangian

$$\mathcal{L}(\mathbf{x}_i, \lambda_i) = \mathcal{J}(\mathbf{x}_0) + \sum_{i=0}^{N-1} \lambda_{i+1}^T (\mathbf{x}_{i+1} - \mathcal{M}_i(\mathbf{x}_i))$$

Then necessary conditions for a minimum of the cost function subject to the constraint are found by taking variations with respect to  $\lambda_i$  and  $\mathbf{x}_i$ .

Variations with respect to  $\lambda_i$  simply give the original constraint.

$$\mathcal{L}(\mathbf{x}_i, \boldsymbol{\lambda}_i) = \mathcal{J}(\mathbf{x}_0) + \sum_{i=0}^{N-1} \boldsymbol{\lambda}_{i+1}^T (\mathbf{x}_{i+1} - \mathcal{M}_i(\mathbf{x}_i))$$

Variations with respect to  $\mathbf{x}_i$  give the *adjoint* equations

$$\boldsymbol{\lambda}_i = \mathbf{M}_i^T \boldsymbol{\lambda}_{i+1} - \mathbf{H}_i^T \mathbf{R}_i^{-1} (\mathcal{H}_i(\mathbf{x}_i) - \mathbf{y}_i)$$

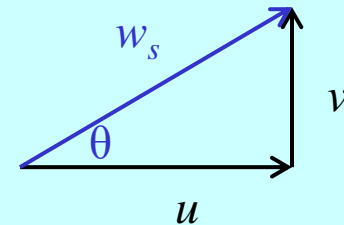
with boundary condition  $\boldsymbol{\lambda}_{N+1} = 0$ .

Then at initial time we have

$$\nabla \mathcal{J}(\mathbf{x}_0) = -\boldsymbol{\lambda}_0 + \mathbf{B}^{-1}(\mathbf{x}_0 - \mathbf{x}^b)$$

# An aside – What are the linear operators $\mathbf{H}$ & $\mathbf{M}$ ?

Suppose we observe the wind speed  $w_s$ .



Then we have  $\mathbf{x} = \begin{pmatrix} u \\ v \end{pmatrix}$ ,  $y = w_s$  and  $y = H(\mathbf{x})$

with

$$H(\mathbf{x}) = \sqrt{u^2 + v^2}$$

Then

$$\mathbf{H} = \begin{pmatrix} \frac{\partial H}{\partial u} & \frac{\partial H}{\partial v} \end{pmatrix} = \begin{pmatrix} \frac{u}{\sqrt{u^2 + v^2}} & \frac{v}{\sqrt{u^2 + v^2}} \end{pmatrix}$$

## So where have we got to?

We wish to minimize

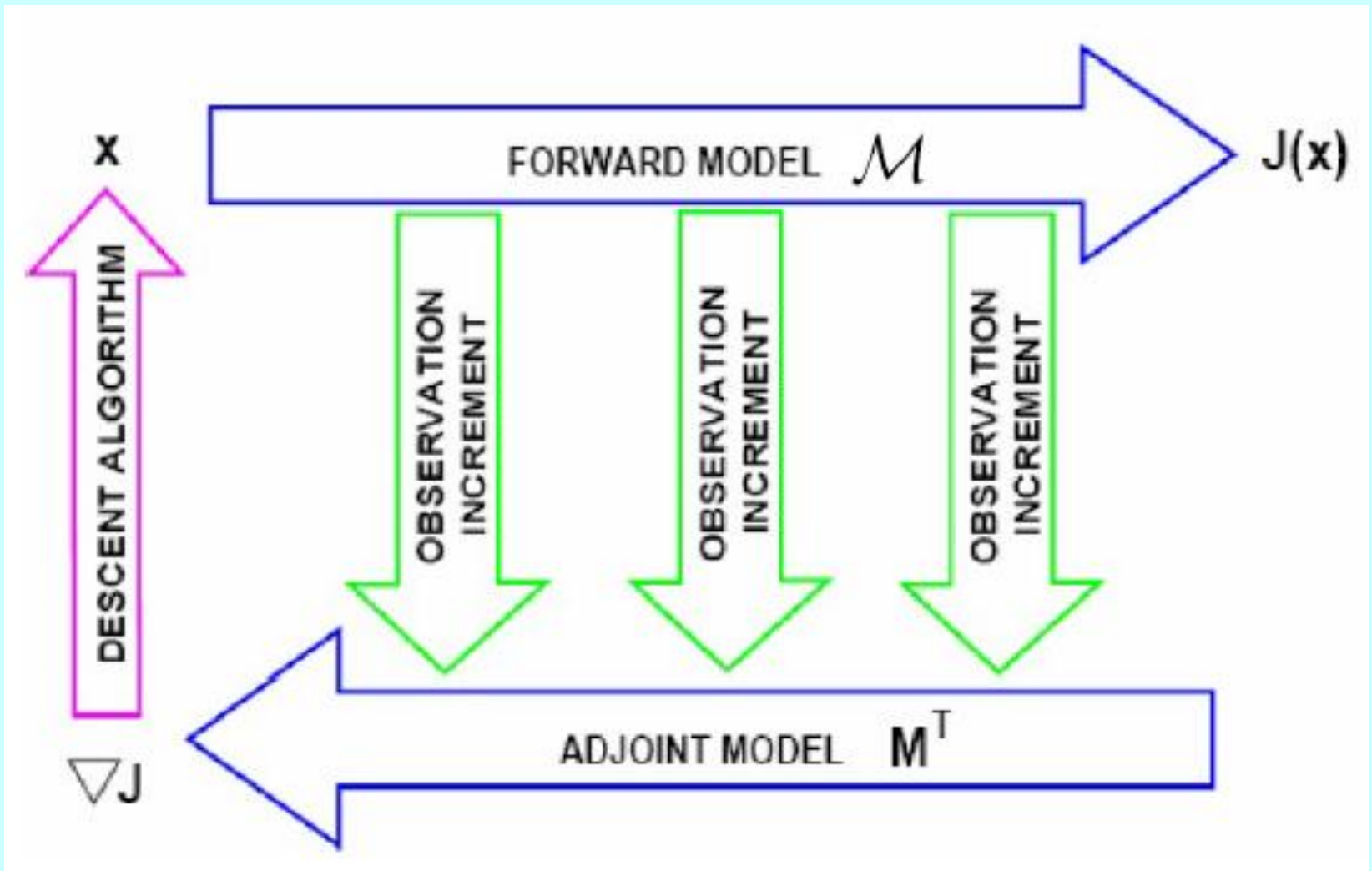
$$\mathcal{J}(\mathbf{x}_0) = \frac{1}{2}(\mathbf{x}_0 - \mathbf{x}^b)^T \mathbf{B}^{-1}(\mathbf{x}_0 - \mathbf{x}^b) + \frac{1}{2} \sum_{i=0}^N (\mathcal{H}_i(\mathbf{x}_i) - \mathbf{y}_i)^T \mathbf{R}_i^{-1} (\mathcal{H}_i(\mathbf{x}_i) - \mathbf{y}_i)$$

with respect to  $\mathbf{x}_0$ , subject to

$$\mathbf{x}_{i+1} = \mathcal{M}_i(\mathbf{x}_i).$$

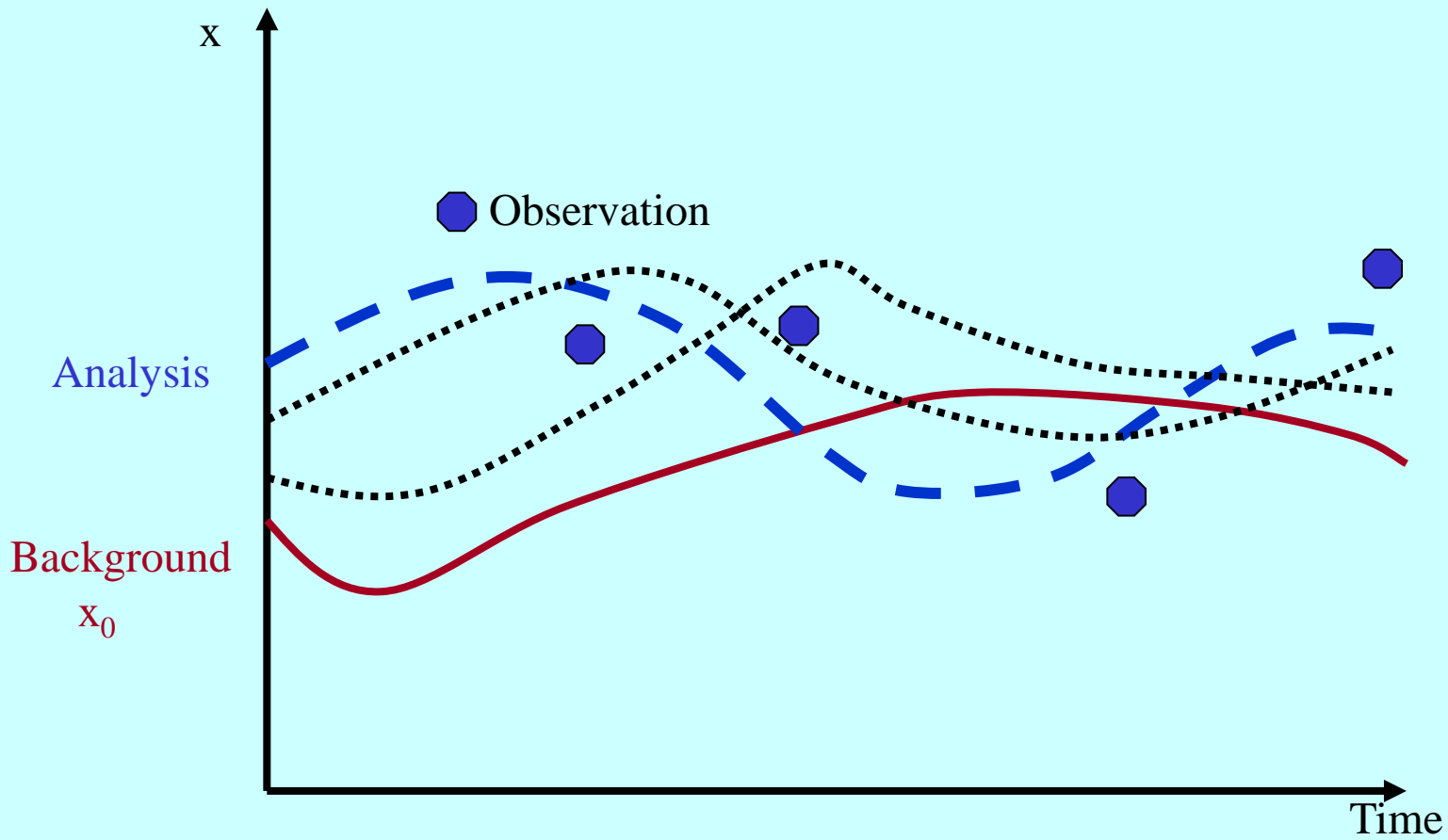
On each iteration we have to calculate  $J$  and its gradient

- To calculate  $J$  we need to run the nonlinear model
- To calculate the gradient of  $J$  we need one run of the adjoint model (backward in time)



**BUT** this can be computationally expensive!

# Incremental 4D-Var



# Incremental 4D-Var

We solve a series of linearized minimization problems

$$\begin{aligned}\tilde{\mathcal{J}}^{(k)}[\delta\mathbf{x}_0^{(k)}] &= \frac{1}{2}(\delta\mathbf{x}_0^{(k)} - [\mathbf{x}^b - \mathbf{x}_0^{(k)}])^T \mathbf{B}^{-1}(\delta\mathbf{x}_0^{(k)} - [\mathbf{x}^b - \mathbf{x}_0^{(k)}]) \\ &+ \frac{1}{2} \sum_{i=0}^N (\mathbf{H}_i \delta\mathbf{x}_i^{(k)} - \mathbf{d}_i^{(k)})^T \mathbf{R}_i^{-1} (\mathbf{H}_i \delta\mathbf{x}_i^{(k)} - \mathbf{d}_i^{(k)})\end{aligned}$$

with

$$\begin{aligned}\mathbf{d}_i &= \mathbf{y}_i - \mathcal{H}_i[\mathbf{x}_i^{(k)}] \\ \delta\mathbf{x}_{i+1} &= \mathbf{M}_i \delta\mathbf{x}_i\end{aligned}$$

and update using

$$\mathbf{x}_0^{(k+1)} = \mathbf{x}_0^{(k)} + \delta\mathbf{x}_0^{(k)}$$

# Comments on incremental formulation

- Inner loop cost function is linear quadratic, so has a unique minimum.
- Can simplify the linear model (low resolution, simplified physics) in order to save computational time.
- Equivalent to an approximate Gauss-Newton procedure – Convergence results proved by *Lawless, Gratton & Nichols, QJRMS, 2005; Gratton, Lawless & Nichols, SIAM J. on Optimization, 2007.*
- Used in several operational centres, including ECMWF and Met Office.



# 3D-FGAT (First guess at appropriate time)

We solve a series of linearized minimization problems

$$\begin{aligned}\tilde{\mathcal{J}}^{(k)}[\delta \mathbf{x}_0^{(k)}] &= \frac{1}{2}(\delta \mathbf{x}_0^{(k)} - [\mathbf{x}^b - \mathbf{x}_0^{(k)}])^T \mathbf{B}^{-1}(\delta \mathbf{x}_0^{(k)} - [\mathbf{x}^b - \mathbf{x}_0^{(k)}]) \\ &+ \frac{1}{2} \sum_{i=0}^N (\mathbf{H}_i \delta \mathbf{x}_i^{(k)} - \mathbf{d}_i^{(k)})^T \mathbf{R}_i^{-1}(\mathbf{H}_i \delta \mathbf{x}_i^{(k)} - \mathbf{d}_i^{(k)})\end{aligned}$$

with

$$\begin{aligned}\mathbf{d}_i &= \mathbf{y}_i - \mathcal{H}_i[\mathbf{x}_i^{(k)}] \\ \delta \mathbf{x}_{i+1} &= \mathbf{M}_i \delta \mathbf{x}_i\end{aligned}$$

and update using

$$\mathbf{x}_0^{(k+1)} = \mathbf{x}_0^{(k)} + \delta \mathbf{x}_0^{(k)}$$

Replace this equation

with

$$\delta \mathbf{x}_{i+1} = \delta \mathbf{x}_i$$

# Properties of 4D-Var

- Observations are treated at correct time.
- Use of dynamics means that more information can be obtained from observations.
- Covariances are implicitly evolved.
- In practice development of linear and adjoint models may be complex, but can be done at level of code.
- Standard formulation assumes model is perfect. Weak-constraint 4D-Var being developed to relax this assumption.

# Weak-constraint 4D-Var

- The difference between the observation and the model trajectory may be due to model error rather than observation error.
- In weak constraint 4D-Var we do not assume that the model is correct, but assume

$$\mathbf{x}_{i+1} = \mathcal{M}_i(\mathbf{x}_i) + \eta_{i+1}, \quad \eta \sim \mathcal{N}(\mathbf{Q}_i)$$

- Then we can either solve for  $\mathbf{x}$  at each time, or for the initial  $\mathbf{x}_0$  and all the  $\eta_i$ .

## Error formulation

$$\begin{aligned} J(\mathbf{x}_0, \eta_1, \dots, \eta_N) &= \frac{1}{2} (\mathbf{x}_0 - \mathbf{x}^b)^T \mathbf{B}^{-1} (\mathbf{x}_0 - \mathbf{x}^b) \\ &+ \frac{1}{2} \sum_{i=0}^N (\mathbf{y}_i - \mathcal{H}_i(\mathbf{x}_i))^T \mathbf{R}_i^{-1} (\mathbf{y}_i - \mathcal{H}_i(\mathbf{x}_i)) \\ &+ \frac{1}{2} \sum_{i=1}^N \eta_i^T \mathbf{Q}_i^{-1} \eta_i. \end{aligned}$$

## State formulation

$$\begin{aligned} J(\mathbf{x}_0, \mathbf{x}_1, \dots, \mathbf{x}_N) &= \frac{1}{2} (\mathbf{x}_0 - \mathbf{x}^b)^T \mathbf{B}^{-1} (\mathbf{x}_0 - \mathbf{x}^b) \\ &+ \frac{1}{2} \sum_{i=0}^N (\mathbf{y}_i - \mathcal{H}_i(\mathbf{x}_i))^T \mathbf{R}_i^{-1} (\mathbf{y}_i - \mathcal{H}_i(\mathbf{x}_i)) \\ &+ \frac{1}{2} \sum_{i=1}^N (\mathbf{x}_i - \mathbf{x}_{i-1})^T \mathbf{Q}_i^{-1} (\mathbf{x}_i - \mathbf{x}_{i-1}). \end{aligned}$$

# Comments on weak-constraint formulation

- No longer assumes that the model is perfect, so in theory is more realistic.
- The problem becomes much bigger and more complicated to solve.
- We don't really know how to specify the model error covariance matrix  $\mathbf{Q}$ .
- Even though the two formulations are equivalent, they have different mathematical properties.

# References – Variational methods

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